**CALIFORNIA STATE UNIVERSITY**​**, SAN BERNARDINO**

**SCHOOL OF COMPUTER SCIENCE & ENGINEERING**

**CSE 441 Spring 2020**

**Game Programming Project**

**Project Name**

UberYeets

**Team Name**

Patreon

**Team Members**

Rami Alsibai

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**Description**

UberYeets is a weaponless game. The objective is to drive around the city and deliver orders before the timer runs out. When they reach the goal for the delivery the level will end, and the next level will begin.